A Manifesto for the Unessay

The *Unessay*, originally conceived by Danial Paul O'Donnell, is a project designed to conmect students with a vision of the essay as "a wonderful and flexible tool for engaging with a topic intellectually" in a way that is "often...provisional...and almost always...personal." For O'Donnell, and others who have adopted and adpated it, a primary goal of the unessay is to help mitigate the damage done to the essay form for justifying grades and other gatekeeping processes in the context of both secondary and higher education. While O'Donnell and pedagogical practioners of the *unessay* have not specifically framed it as having potential in the context of anti-racist pedagogical practice, the spirit of the unessay shares some core principles with inclusive, anti-racist pedagogy. For example, at the core of an *unessays* project -- students are empowered to choose thier own topics, they can use any genre and medium that is meaningful to them, and they are evaluated on the qualities and characteristocs of their work rather than standardized, inflexible, and often arbitrary rules or criteria. That said, using an open and flexible form like the *unessay* in your currilculum can be a challenge. So here are a few things to keep in mind.

Competencies, not skills

The *unessay* has the capacity to emphasize and foreground competencies rather than skills. In a writing class, an *uneesay* asks students to practice rhetorical competencies like developing a purpose for their work in relation to questions of audience, context and genre. O'Donnell's *unessay* is premised on the idea that "the compositions you usually are asked to do in class are actually far less 'real' examples of the genre as it is used professionally." (See <u>Sample</u> for more on this.). For example, compositions we have historically assigned in our classes tend to at best foreground (sometimes unintentionaly, often very intentionally) to students that writing is about "skills" or "rules" like formatting a works cited page in a particular way, a task that software can now do for us. What our software and MLA Handbooks can't do for us and our students is to help us develop the competency and capacity to <u>cite like a bad-ass tech feminist scholar of color</u>. The *unessay* as an assignment framwork might have the potential for making a space to develop these kind of competencies.

Embody the Power of the "Un"

The potential of the *unessay* as a project framework to have anti-racist copacities resides in how much we remix it to resonate with Carmen Kynards definition of anti-racist pedagogy: "A stance and praxis that deliberately and actively rejects a white supremacist status qou...for teaching

and being in schools and institutions, using this rejection [and using] this rejection as energy to reach and move toward insurgent and creative alternaives." Recognize that the "un" in *unessay* is calling us to question what we think essays are (or are not) and who they are for (or not), and arguably -- who can write them (or not). It invites us to consider, ideally with our students, that essays, like all genres, have a history (and a present and a future) and are recognizable responses to rhetorical situations. More radically it calls us to *reject* white-supremacist iterations of the essay (and langauge more braodly) that actively malign it's potential as a flexible genre of personally engaging with a topic.

(What is the rhetorical situation of the school essay and the worship of a narrow, standardized vision of the written word?)

Embrace the decolonizing and reimagings of genre.

How many of us know about the history of the essay? (see Montaigne or perhaps Paul Lynch) Or the history of the pedagogical use of the essay? The *unessay* is an invitation to -- as Paul Lynch might say -- "re-vision" the essay. Even more important -- Carmen Kynard teaches us, it is critical that we give our Black and Brown students the space "to put some stank on it.". Use the *unessay* as an invitation to start doing this vital and hard work. Try this: Hack the students' and your own impulse to default to the "school paper" as the only viable genre of expression and intellectual work in the context of academia. Build your course around two projects. One project helps students see what's possible. Have the entire class explore and compose in a genre beyond beyond the school paper -- zines, or manifestos, for example. As a collective, the class studies zines (or manifestos) as a genre and makes their own. Then make the second project an *unessay* where students are invited to choose the genre they work in.

Start small.

Approach the *unessay* in small ways. The unessay can be used as a single assignment (or project) if you teach a course that asks students to create multiple projects/assignments of varying scale. For example, starting a course with a managable assignment that explicitly opens up possibilities -- "present your thinking on a topic in any form, format or medium you plaese" -- invites the opportunity to have stuents make choices about their work and not simply follow all of the choices that insructors have already made for them. Togther -- the teacher and students -- can then intentionally discuss and reflect on these choices. Chances are many students will by default bring in something that looks a lot like a school "paper" -- name and instructor's name in the upper left-hand corner, made with MSWORD, 3 - 5 paragraphs, etc. All of these elements represent rhetorical choices made by the writer, even if the choice was to use the "defualt setting" we've been trained to have as writers in school. Some of the students' choices will also go counter to many of the "defualt" expectations we as teachers (and our institutions and our

disciplines) have for writing/assignments. For example, many of us expect (or appreciate!) creative titles to be attached to a piece of writing. There will be students who don't use a title or use the most generic kind "Paper #1." Embrace this! This is fertile ground for starting discussions about the **what's** and **why's** of the things we and the systems/institutions of schooling value, and why, in terms of writing. These initial conversations can help shape and frame ongoing discussions of future projects in the course.

Also go big.

Don't be afraid to open your "big" course projects to the flexibility at the core of the unessay. One of the fears we have in using open and flexible assignments is that we fear being awash in a bunch of strange artifacts like podcasts, videos, [interactive timelines], websites, Instagram accounts, paintings, interpretive dances...and we won't know how to grade them. Embrace this! Approach the uneassy as a way to start ungrading, or at least working more in collaboration with students on the processes of assignment design, grading and evaluation. The unessay doesn't presume that you say to students -- "do what you want" -- and then wait around until the end of the quarter for all the weird artifacts to show-up for you to grade. Try this: Have students pitch you an idea for their unessay project early in the term. In their pitch have them do some rhetorical awareness work/practice -- What do you hope to acomplish with this project (purpose)? Who ae you making it for (audience)? Why are you making this particular thing/form (genre)? What are the qualities of this thing/form (i.e. what makes work/writing in this genre successful?) -- and have them discuss this with you and their peers.

Exoect the "school essay" to persist

You'll be surprised, or maybe disappointed or maybe jazzed, who knows...that often students themselves make what they perceive as the comfortable and only *authorized* choice -- writing a school paper. Many of our students, probably most, have not been given the chance to be supported in the design of their owb writing projects. Teachers are very good at making *all* the decisions writers make about a project in advance *for* the student.

But, embrace this! And push pack! It gives you and students an opportunity to think about the genre of the *essay* - the "real" ones out in the world and the "unreal" ones sitting in the Canvas assignment submission area. You all can read Hanif Abdurraquib and Joy Preist and Joy Preist</

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(What is the rhetorical situation of the school essay and the *worship of a narrow, standardized vision of the written word*?)

Leverage the power of remix

Approach the *unessay* as a chance to practice and explore rhetorical action. Ask students to write something that they (and you) would consider a pretty traditional school essay. (But don't forget to explore that "school essay" as a genre! Maybe there's a "Cheeseburger Essay" poster) in a supply closet (or classroom wall) on your campus.) Then ask students to remix what they initially wrote for a different audience in a different form. Maybe they're a gamer and want to share their ideas with other gamers on Itch.io by making a Bitly game or prototyping a table top gaming experience? Model this by remixing your own syllabus (or something else you've written professionally or for fun) as a game or zine or a comic book. Converse and commiserate on what it feels like to work in and try to do something with these genres.

Don't be afraid of a "low-tech" approach.

Often, we assume that if we're not asking students to write traditional school essays, then the alternative must be some whiz-bang, hip digital text -- podcasts, videos, websites, etc. -- that require access to expensive or hard-to-use proritary software. Rightfully, we have concern for the accessibilty and equity in requiring (or even simply inviting) students to use these tools. The seeming explosion of AI into the living room of writing pedagogy has also, again rightfully, prompted many teachers to be even more skeptical and wary of "high tech." An *unessay* requires no more "high tech" than when we assign traditional "papers" that, ultimeatly for most students, require they use propietary software behemoths like Google Docs and Microsoft Word

(and Canvas). Behemoths our institutions pay out the nose for in site licences, etc. Zines are a good example of a "low tech" *unessay*, and while there are examples of digital zines, they are a genre that is often taken up to *resist* tendencies to valorize the digital. (see Sayers and Shipka for more on "low tech" approaches.) Remember, the *unessay* seeks to develop *rhetorical comptencies* -- working with a sense of purpose, audience, context, and genre. The goal is not to develop word processing or other skills required by particular software and their adjacent industries.

But also don't be a afraid of "high-tech."

Remember that the *unessay* doesn't require a "high tech" approach, but inviting and supporting students' use and experimentation with "high tech" should be in the mix. Follow Carmen Kynard, and lead your students in pursuit of a "technological creativity", a "digication" that resists viewing students of color, working class students, and diversely-abled students as "simplisticaly...being on the wrong side of the digital divide." What does technological creativity look like as a component of black and brown excellence? Part of our pedagogical work here might be to seek out and point students to open-source and freeware tools like <u>Audacity</u> or <u>Electric Zine Maker</u> or <u>TimelineJS</u>, and demand that these tools get installed and updated on computers in campus labs alongside the proprietary stuff. Part of our pedagogical work might be to Become a technological tinkerer (not necessarily expert) ourselves! Develop your own *technological creativity*. Make something "high tech" alongside your students. Converse and commiserate on what it feels like to work in and try to do something with these genres.

Assess with students, and make room for reflection and *speculation.*

Loop back. Look back. Imagine forward.